

Figure 7.2: Alex's Story Map for "Problems, Problems, Problems"



The boxes in Alex's story map represent the following events: (1) Problem in village: mosquitoes; (2) Leaders' solution: frogs; (3) Frogs eat all mosquitoes; (4) New problem: frogs; (5) Leaders' solution: snakes; (6) Snakes eat all frogs; (7) New problem: snakes; (8) People forced to move to new village.

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